



SCO International Olympiad Class 5 Syllabus Overview

Subject-wise chapter pathways, learning outcomes, and learner-growth goals

- Maths
- English
- Science
- Mental Ability
- Finance
- AI
- Entrepreneurship
- Coding
- GK
- Life Skills

What this document helps with

- gives schools and teachers a clear Class 5 pathway across multiple Olympiad subjects
- explains the syllabus in a polished, website-ready and editable official-format layout
- turns chapter resources into readable learning outcomes and student-growth goals

Class 5 Syllabus Overview

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This document is fully editable in Word and prepared for brochure, website, and school-circulation use.

How to read this syllabus overview

Designed for schools, teachers, families, and website users

This Class 5 syllabus overview converts the uploaded chapter resources into a polished, readable, and official-brand presentation. It follows the saved SCO syllabus pattern: branded cover, structured contents, chapter-wise subject tables, what students will learn, expected learning outcomes, foundational bridge, and the free-learning-materials note.

<p>What this overview includes</p> <ul style="list-style-type: none"> • subject-wise chapter lists across the available Class 5 Olympiad pathways • what students will learn in each subject • learning outcomes written in practical, school-friendly language 	<p>Who can use it</p> <ul style="list-style-type: none"> • schools for website and brochure use • teachers for planning, sequencing, and communication • families for understanding preparation scope
<p>How to use it well</p> <ul style="list-style-type: none"> • read the subject overview first • use the chapter table for sequencing and planning • connect the outcomes with classroom practice and home revision 	<p>Support note</p> <ul style="list-style-type: none"> • SCO International Olympiad provides free learning materials to support concept-building, revision, and guided preparation.

Foundational bridge for Class 5 learners

Why Class 5 is an important transition stage

<p>From primary to more applied learning</p> <ul style="list-style-type: none"> • Class 5 learners move into more structured multi-step thinking, interpretation, and explanation. • They are ready for deeper subject connections, not only recall-based answers. 	<p>Best learning style</p> <ul style="list-style-type: none"> • At this age, students respond well to examples, guided discussion, practice sets, and concept-to-application movement. • Reasoning tasks should gradually increase in difficulty while keeping confidence intact.
<p>Olympiad value</p> <ul style="list-style-type: none"> • The purpose is not only competition; it is also concept strength, confidence, accuracy, reasoning, and learner identity. • Well-designed Olympiad preparation helps children become more independent thinkers. 	<p>Teacher role</p> <ul style="list-style-type: none"> • Teachers are most effective when they turn chapters into mini-goals, examples, discussions, and confidence-building revision. • Pedagogy should blend concept clarity, retrieval, application, and reflection.

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Mathematics Olympiad

Builds advanced primary confidence in decimals, geometry, data, arithmetic applications, financial maths, and logical problem solving.

What students will learn <ul style="list-style-type: none">• work confidently with decimals, operations, and number systems• apply area, perimeter, profit and loss, and simple interest to practical questions• interpret data and reason through multi-step maths situations	Expected learning outcomes <ul style="list-style-type: none">• stronger applied numeracy and mathematical confidence• better readiness for upper-primary Olympiad and school problem solving• improved accuracy in multi-step quantitative tasks
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No.	Chapter name	Learning outcome / what this chapter builds
2	Number Systems	Strengthens number understanding and flexible calculation.
3	Addition and Subtraction of Decimal Numbers	Builds accuracy with decimal operations and place-value thinking.
4	Multiplication and Division of Decimal Numbers	Builds accuracy with decimal operations and place-value thinking.
5	Area and Perimeter of Geometrical Figures	Applies measurement ideas to geometry and real-life figures.
6	Profit and Loss	Connects arithmetic with money-based problem solving.
7	Introduction of Data handling	Reads and interprets data in tables or charts.
8	Simple Interest	Introduces simple financial calculation with clarity.
9	Logical and Analytical Reasoning	Improves non-routine problem solving and logical thinking.

English Olympiad

Strengthens grammar, expression, sentence structure, vocabulary growth, and applied language skills for classroom and Olympiad success.

What students will learn <ul style="list-style-type: none">• form stronger sentences using grammar and vocabulary tools• understand tenses, modals, prepositions, voice, and word-building patterns• read, write, and respond with more precision and confidence	Expected learning outcomes <ul style="list-style-type: none">• clearer grammar use and richer expression• improved comprehension and writing control• greater readiness for formal Olympiad-style language questions
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No.	Chapter name	Learning outcome / what this chapter builds
1	Kinds of Sentences	Builds stronger structure and meaningful written expression.
2	Sentence Formation	Builds stronger structure and meaningful written expression.

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3	Introduction of Tenses	Improves time-based grammar accuracy in language use.
4	Suffix and Prefix	Expands vocabulary through word formation.
5	The Gerund	Introduces advanced usage patterns in a child-friendly way.
6	Prepositions	Strengthens relationship words in context.
7	Contractions	Improves everyday written and spoken fluency.
8	Modals	Builds understanding of possibility, ability, and permission language.
9	Adjectives (Degree of comparison)	Sharpens comparison and descriptive language use.
10	Active-Passive Voice	Introduces sentence transformation and grammar awareness.
11	Idioms and Phrases	Extends figurative and natural language understanding.

Science Olympiad

Develops scientific understanding through health, food, resources, environment, energy, and space-related inquiry for middle-primary learners.

What students will learn <ul style="list-style-type: none"> • connect health, food, resources, air, water, and energy concepts to daily life • understand scientific processes such as digestion, preservation, and environmental care • develop curiosity about Earth, space, and natural systems 	Expected learning outcomes <ul style="list-style-type: none"> • better observation, explanation, and concept linking • more confidence in applied science questions • stronger environmental and scientific awareness
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No.	Chapter name	Learning outcome / what this chapter builds
1	Human Body and Health	Builds awareness of body systems, health, and care.
2	Plants : Foods	Connects plant knowledge with food and ecosystem understanding.
3	Natural Resources and Calamities	Develops environmental responsibility and hazard awareness.
4	Food and Digestion	Explains food processing and body function clearly.
5	Food Preservation, Food Spoilage and Food Management	Builds practical knowledge of food safety and management.
6	Importance of Water	Deepens understanding of water's uses and importance.
7	Air and Fuels	Connects natural resources with fuels and daily life.
8	Our Solar System	Builds basic astronomy and space-system awareness.

Mental Ability Olympiad

Sharpens structured thinking through verbal reasoning, sequences, coding, ranking, operations, puzzles, and non-routine analysis.

What students will learn <ul style="list-style-type: none"> • solve sequence, coding, ranking, puzzle, and reasoning problems • read patterns more carefully and think through multi-step clues • improve visual, verbal, and numerical logic together 	Expected learning outcomes <ul style="list-style-type: none"> • faster logical processing and attention to detail • improved non-routine reasoning performance • stronger foundation for competitive aptitude tasks
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No.	Chapter name	Learning outcome / what this chapter builds
1	Series Completion	Improves sequence recognition and pattern logic.
2	Coding and Decoding	Strengthens symbol-based reasoning and transformation.
3	Alphabet Test	Builds letter-order and verbal pattern awareness.
4	Mathematical Operations	Applies rule-based operations accurately.
5	Puzzle Test	Encourages structured multi-step reasoning.
6	Calendar Test	Uses date and calendar logic carefully.
7	Number - Ranking - Time Sequence	Develops order, comparison, and sequence reasoning.
8	Arithmetical Reasoning	Improves non-routine problem solving and logical thinking.
9	Blood Relations	Builds family-relation reasoning through verbal clues.
10	Cubes and Dices Test	Strengthens spatial imagination and 3D reasoning.
11	Verbal Reasoning	Improves non-routine problem solving and logical thinking.

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Finance Knowledge Olympiad

Introduces practical money understanding through value, saving, budgeting, responsible use, comparison, and global currency awareness.

What students will learn <ul style="list-style-type: none"> • understand currency value, saving, budgeting, and fair comparison • differentiate needs and wants in practical contexts • build responsible money habits and global financial awareness 	Expected learning outcomes <ul style="list-style-type: none"> • better money awareness and decision-making • more responsible value-based financial habits • early confidence in practical financial literacy
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No.	Chapter name	Learning outcome / what this chapter builds
1	Currency and Value	Builds practical understanding of money value and use.
2	Needs vs. Wants	Helps students make more thoughtful consumption choices.
3	Saving Habits	Encourages saving discipline and goal-based thinking.
4	Simple Budgeting	Introduces planning and controlled spending habits.
5	International Currency, Exchange and Fair Comparison	Connects natural resources with fuels and daily life.
6	Good Habits, Rules and Responsible Money Use	Links financial literacy with ethics and rules.

Artificial Intelligence Olympiad

Explains AI, machine learning, data, patterns, and responsible technology use through child-friendly examples and project-oriented tasks.

What students will learn <ul style="list-style-type: none"> • understand AI, machine learning, data, and pattern recognition at a child-friendly level • identify real-life AI examples and think about safe, responsible technology use • complete achiever tasks and simple AI-themed projects 	Expected learning outcomes <ul style="list-style-type: none"> • future-ready technology awareness with age-appropriate ethics • stronger pattern, data, and reasoning skills • confidence to connect technology with real-world learning
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No.	Chapter name	Learning outcome / what this chapter builds
1	Understanding AI	Builds a clear and age-appropriate concept of AI.
2	Machine Learning	Introduces how examples and data help machines learn.
3	Data Around Us	Shows how data appears in everyday life.
4	Pattern Recognition and Sequence Thinking	Strengthens sequencing and pattern-based logic.
5	Real-Life AI Example	Connects AI concepts with familiar situations.

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6	Real-Life AI Example 2 Communication	Connects AI concepts with familiar situations.
7	Real-Life AI Example 3	Connects AI concepts with familiar situations.
8	Responsible AI for Children Safety	Promotes child-safe and ethical technology behaviour.
9	Achievers Section 1 Data Handling Tasks and Simple Machine Learning Games	Reads and interprets data in tables or charts.
10	Achievers Section 2 Grade 5 AI Projects	Extends learning into challenge tasks and project application.
11	Cross-Chapter AI Project Bank	Encourages integrated project-based understanding.

Entrepreneurship Olympiad

Encourages enterprise thinking through ideas, planning, budgeting, market awareness, teamwork, fairness, and innovation.

What students will learn <ul style="list-style-type: none"> • move from idea generation to planning, budgeting, and customer thinking • use teamwork, fairness, and digital tools in enterprise tasks • create simple case-based and plan-based responses 	Expected learning outcomes <ul style="list-style-type: none"> • higher initiative, creativity, and planning ability • better collaboration and responsible decision-making • practical understanding of value creation and enterprise thinking
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No.	Chapter name	Learning outcome / what this chapter builds
1	Understanding Entrepreneurship	Introduces enterprise as problem-solving and value creation.
2	Business Planning Basics	Builds planning structure and feasibility thinking.
3	Market Research & Customer Needs	Helps students make more thoughtful consumption choices.
4	Money Management & Budgeting	Introduces planning and controlled spending habits.
5	Digital Literacy & Innovation	Links innovation with responsible digital use.
6	Fairness, Safety, Rules, and Teamwork	Connects natural resources with fuels and daily life.
7	Case Study, Promotion, and Final Business Plan	Brings ideas together into an applied final plan.

GK Olympiad

Expands global awareness through geography, history, environment, science, civics, and data interpretation in age-appropriate contexts.

What students will learn <ul style="list-style-type: none"> • build better map, history, civics, science, and environment awareness • interpret facts, trends, and real-world information more confidently 	Expected learning outcomes <ul style="list-style-type: none"> • broader world awareness and current understanding • better recall plus interpretation of general information • improved discussion and answer-writing confidence
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<ul style="list-style-type: none"> connect general knowledge with reasoning and communication 	
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No.	Chapter name	Learning outcome / what this chapter builds
1	World & Regional Geography	Builds map-based awareness of regions, places, and environments.
2	World History overview	Develops timeline thinking and historical understanding.
3	Environment & Sustainability	Connects environment with conservation choices.
4	Science & Inventions	Links discoveries with scientific and social change.
5	Civics & Rights	Builds rights awareness and local governance understanding.
6	Data & Reasoning	Improves non-routine problem solving and logical thinking.

Coding Olympiad

Builds computational thinking through programming basics, applications, game development, digital tools, and guided technology use.

<p>What students will learn</p> <ul style="list-style-type: none"> understand programming basics and beginner digital applications explore game-development ideas and technology scenarios use core computer tools and online concepts more responsibly 	<p>Expected learning outcomes</p> <ul style="list-style-type: none"> stronger computational thinking and digital fluency better confidence with structured technology tasks readiness for deeper coding pathways in later grades
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No.	Chapter name	Learning outcome / what this chapter builds
1	Intro to Programming	Introduces coding concepts and structured instructions.
2	Basic Coding Applications	Connects coding with practical digital uses.
3	Game Development Basics	Builds creativity through interactive design thinking.
4	Theory-Based Inquiries with Latest Scenario Explanations in Coding	Uses theory and current-style questions for application.
5	Suggested Teaching Plans	Builds age-appropriate understanding, confidence, and applied learning in this topic.
6	Introduction to MS-PowerPoint	Builds presentation and digital communication skills.
7	Internet	Strengthens safe and effective internet understanding.
8	Using Windows	Builds foundational computer-operation confidence.

Life Skills Olympiad

Supports responsible growth through wellbeing, teamwork, digital literacy, sustainability, and real-life decision-making.

What students will learn <ul style="list-style-type: none"> • develop stronger problem-solving and collaboration habits • use digital tools more responsibly and safely • connect health, sustainability, and personal responsibility with everyday action 	Expected learning outcomes <ul style="list-style-type: none"> • healthier habits and more responsible choices • better communication, resilience, and collaboration • improved readiness for school and real-life situations
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No.	Chapter name	Learning outcome / what this chapter builds
1	Problem-Solving Skills	Develops reflective thinking in real situations.
2	Teamwork and Collaboration	Builds collaboration and respect through shared tasks.
3	Digital Literacy	Links innovation with responsible digital use.
4	Health and Wellness	Links wellbeing with active lifestyle and self-care.
5	Sustainable Living	Encourages practical eco-friendly habits and responsibility.

SCO free learning materials note
Closing note for website and school use

SCO International Olympiad provides free learning materials to support concept building, revision, guided practice, and mock-test readiness for students.

Helpful for students <ul style="list-style-type: none"> • chapter-wise preparation • guided revision • practice support 	Helpful for teachers <ul style="list-style-type: none"> • alignment with class revision • extra worksheets and mock support • clearer performance follow-up 	Helpful for schools <ul style="list-style-type: none"> • stronger academic communication • structured enrichment pathway • website-ready positioning
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